

The Landlady

Digital Escape Room Teacher Instructions

Thank you for your download! Your students are going to love deciphering and solving puzzles in this educational, 360° digital escape room. This activity is designed to work for a laptop, tablet, or smart phone. Students will solve a series of clues based on the short story "The Landlady" by Roald Dahl. Please do not share this link with other educators as it is my copyrighted work and against my terms of licensing.

Have your students work independently or in teams. Included in this zip folder are teacher instructions, student instructions, the master lock graphic organizer, printable clues (for students who may benefit from using paper clues), answer keys, and a reflection sheet. While using this resource, you must have a wi-fi connection and the ability to access the following sites: kuula.co and Google Forms. Your students do NOT need a Google account.

The Landlady Escape Room Link:

No password is required to gain access to the room. If this happens to you, your district's firewall is blocking the program and you should contact your IT department.

The room is a 360 degree panoramic photo, so the clues are all about the room. You must click your mousepad and hold down the cursor to scan the entire room. Drag the arrow in whichever way you'd like to go. If you are using a smart phone, simply swipe your finger.

Suggested Procedure:

1. Share PDF directions with your students digitally (it includes the link to the escape room). They should have the text "The Landlady" close-by in case they need to reference the story.
2. Verbally review the rules with your students.
3. Set a timer for 45 minutes using a classroom timer. Timing students is completely optional!
4. Upon entering the room, have your students start by clicking the 1 button. The clues are labeled by numbers. For every clue students figure out, they must record their answers on their master lock graphic organizer (on paper). The master lock (a google form) requires six correct answers from all six clues and is mandatory for students to "escape." They can find the Master Lock located on the door when they are ready to escape.
5. Once the time is up, you can have students fill out a reflection sheet (optional).



Clue #1

you've just arrived from london.
you want to walk around **B**ath.
you have to find some lodg**I**ng.
but you can't seem to find your path.

bed and breakfast, bed and breakfast
you see the sign ahead.
that could be quaint and cozy,
maybe you'**I**L stay there instead.

knock knock on the door, and ring the bell
oh hello! ...well that was quite odd!
before you could blink, a lad**Y** appeared
her face m**I**micked the facade.

her cheek**S**, all cracked and blotchy,
probably just from sitting by the fire...
y**O**u ask her for an estimate
she says **W**hatever price you desire.

hmmm**M**... ok, that's a little str**A**nge
her age must be affecti**N**g her ways.
ma**Y**be she's lost a son in war
and now she's stuck in a daze.

the place seems good enough for **Y**ou
ev**E**n with such **A** weird landlady.
it's cheap and wa**R**m and there's a dog!
so what if she's acting a little **S**hady?

the dog is stuffed? the parrot to**O**?
maybe you should leave...
would an old woman really hurt you?
you shou**L**dn't be so naive.

she wants to keep you all for herself,
she won't stop staring at your face.
that's it! unlock the **D**oor right now!
you must get out of this place!



(Hint: Find the capitalized letters.)

A	2
B	
C	
D	1
E	
F	13
G	
H	
I	3
J	
K	19
L	
M	
N	18
O	
P	
Q	
R	10
S	
T	
U	
V	
W	8
X	
Y	
Z	

Clue #2

Each letter corresponds to a number and vice versa. Complete the partially finished phrase by guessing the missing letters. As you guess letters correctly, you will find that the puzzle becomes easier and easier.

PREVIEW

W
8 15 26

I N D
22 3 20 18 5 1

PREVIEW

6 15 5

20 9 5 22 6 12 26 26 K

PREVIEW

W A R
6 8 26 7 5 2 10 22

F R
12 5 13 26 10 5

PREVIEW

I ?
12 3 24 24 7

Clue #3

W I D I V ?

H D B R E ?

A R I R I H

T U L A N T

H O L Y B A

PREVIEW



PREVIEW

NOT FOR EDUCATIONAL USE

Clue 4

Use the key to match each symbol to a letter and uncover the hidden message.

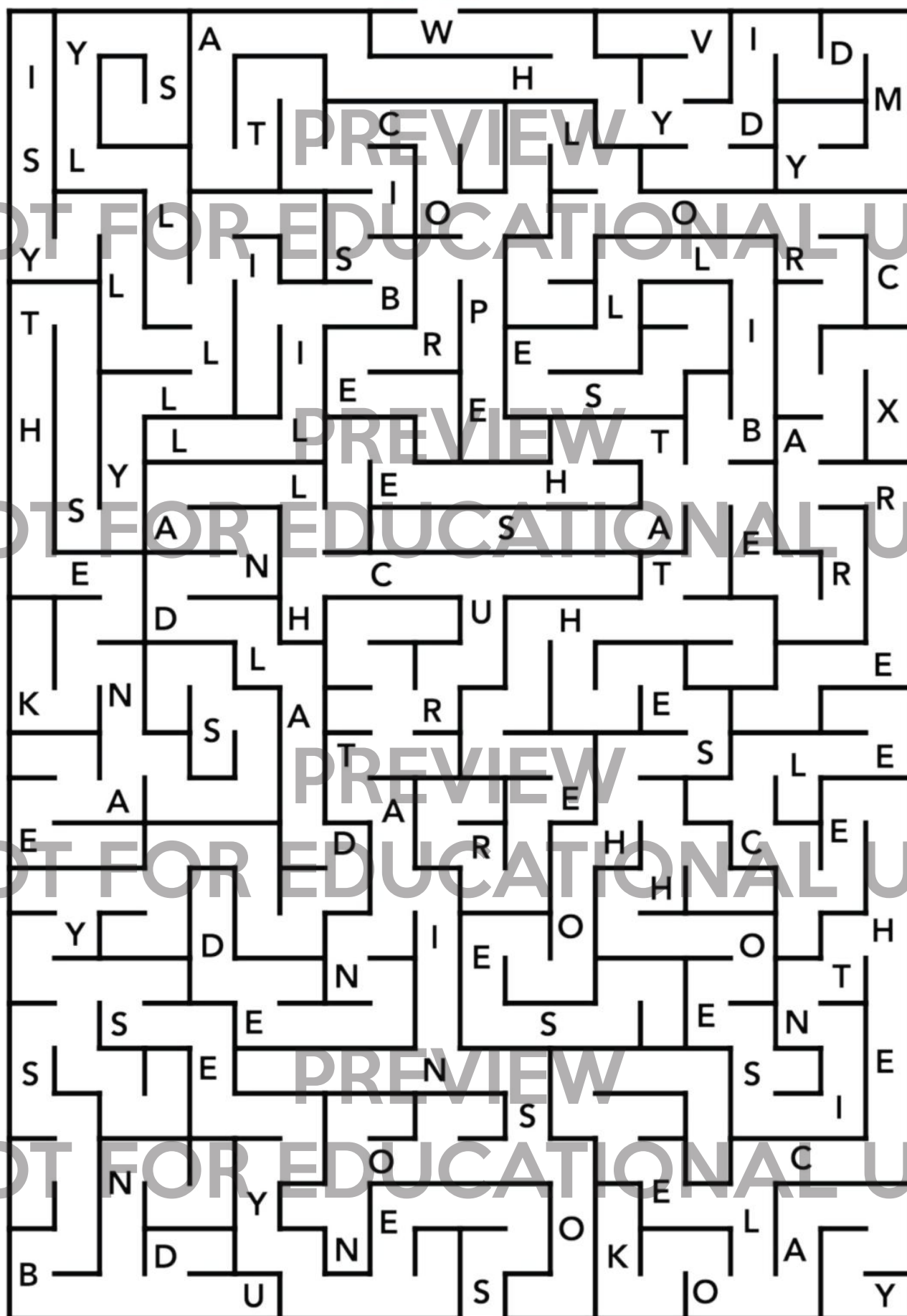
a	b	c	d	e	f
g	h	i	j	k	l
m	n	o	p	q	r

s	t
w	x
y	z



Clue 5

START



FINISH

Clue 4

Use the key to match each symbol to a letter and uncover the hidden message.

a	b	c	d	e	f
g	h	i	j	k	l
m	n	o	p	q	r

s	t
w	x
y	z



Name:

Date:



The Master Lock



PREVIEW

Clue Number	Answers
Clue #1	
Clue #2	
Clue #3	
Clue #4	
Clue #5	
Clue #6	

Name:

Class:

"The Landlady" by Roald Dahl
Digital Escape Room Reflection

1. Were you able to escape the room before the time was up?



2. What was your favorite part about the escape room? (Or one thing you learned?)

3. What was one problem you encountered in the escape room?

4. Would you like to do more escape rooms in the future?

5. Is there anything you would change about the activity today to enhance your experience?

6. If you worked in a group, how did all of the group members work together? Did everyone participate? Explain.